Simulcast Mesh Networking via Multiple Physical Transports

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What is this talk about?



50 billion devices by 2020



Over 50 billion devices by 2020



Up to \$6.2 trillion by 2025



\$7.3 trillion by 2017

IoT Internet of Things

Massive Opportunities

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<u>+</u>

But problems too – like scaling



Network Practical Maximums

- Bluetooth 9
- WiFi Dozen ?
- Zwave / Zigbee 35

...and more problems – range & reliability



Consumers are much more sensitive to IoT failures than other consumer electronic glitches

.... and still many more problems

Appearances

- It Looks Easy
- Misperceptions
- Misinformation
- FUD
- Everything will have IP address
- Megabytes of data needed
- Cool but useless
- We can make it better
- Can tie it all together
- Push Model
- Funding driving uptake
- Incorrect Conclusions

Products

- Setup is too complex
- Lack of a value proposition
- Too many Interconnect protocols
- Too many single point solutions
- Too narrow product offerings
- Too many setup paradigms
- Too many styles / designs
- Too many ecosystems
- Too few international solutions

Technologies

- Don't scale
- Don't reach (Range)
- Not Reliable
- Ignorance of what matters
- Open standards demand
- Lack of compatibility
- Single point of failure
- Network overheads
- Popcorn effect
- Healing
- Ad hoc setup

Simulcast Mesh Networking via Multiple Physical Means

Designed specifically for the IoT Solves the problems

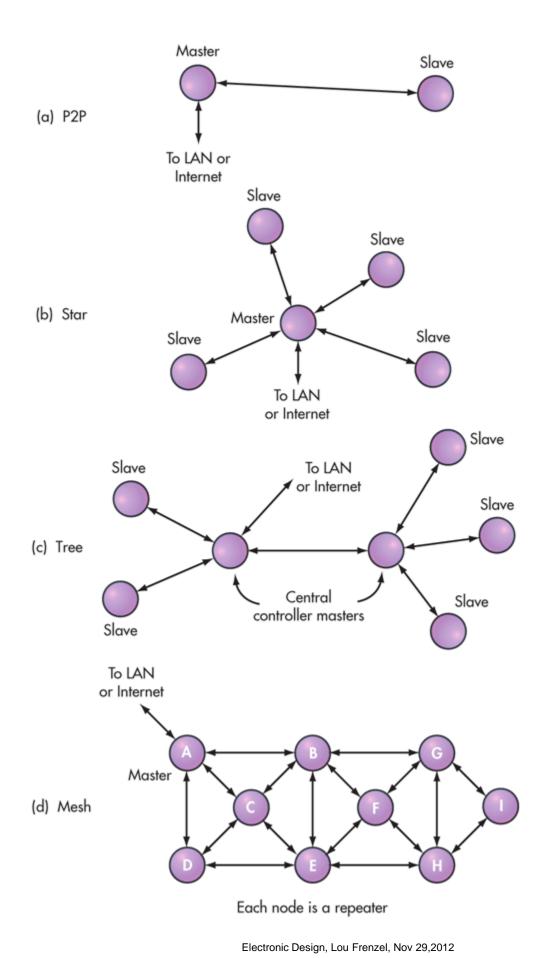
Simulcast Mesh Network?

Multiple Physical Means?

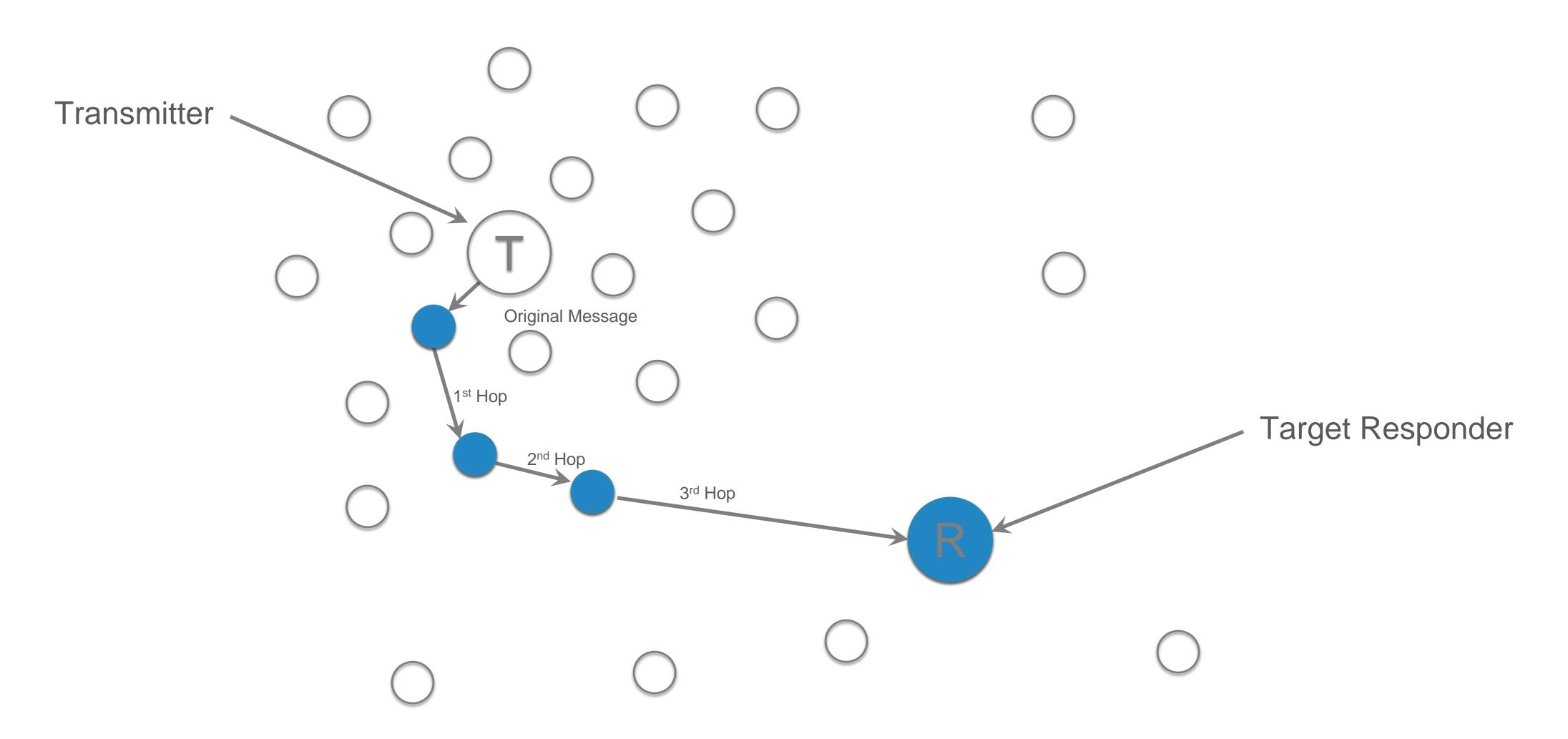
Distributed Intelligence?

Wireless Network Signal Propagation Examples

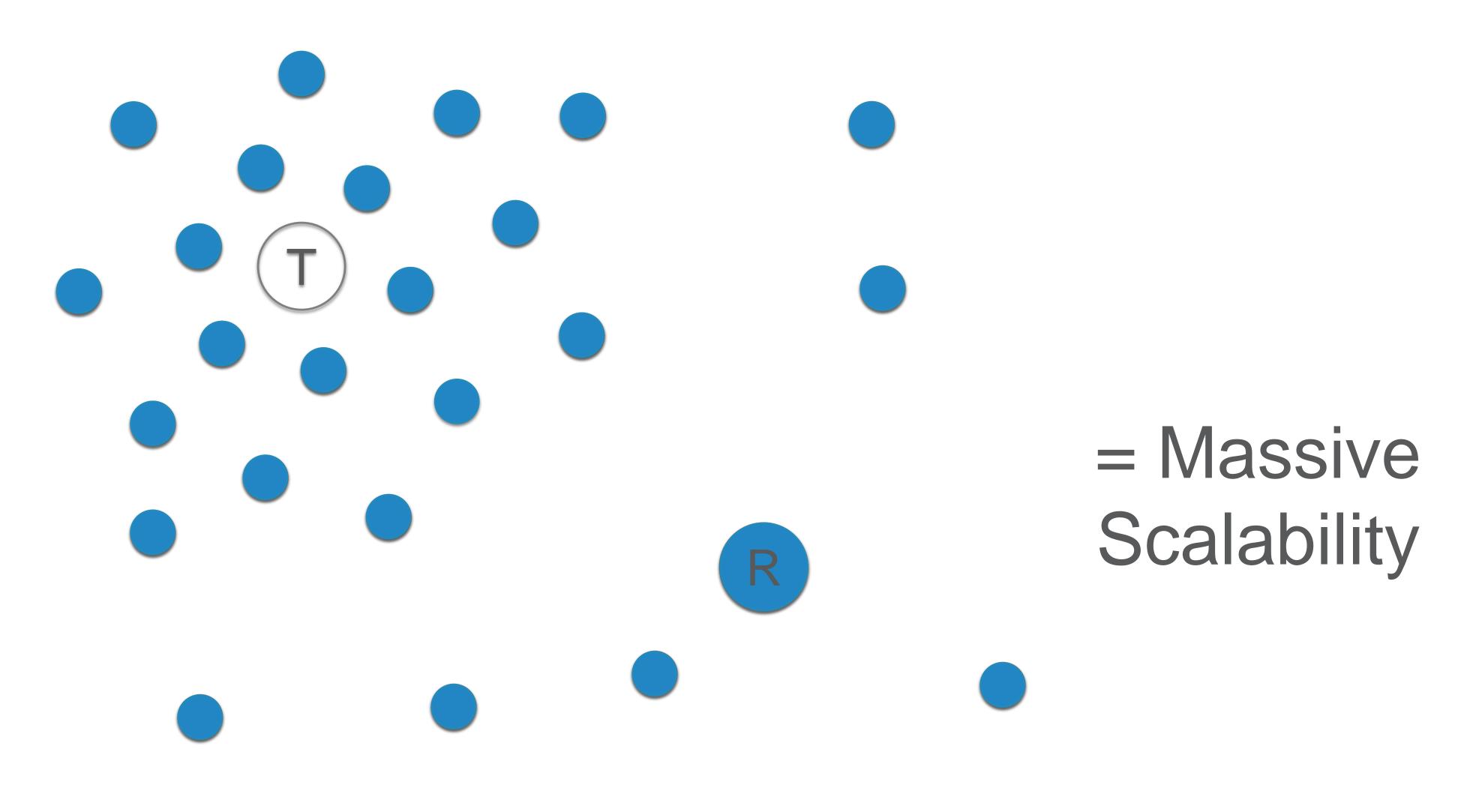
- Point to Point Wifi (Wireless Local Area Network)
 - very high data rate e.g. Video, Practical node count in 10's depending on usage
- Star Bluetooth (Personal Area Network)
 - high data rate e.g. Audio, ~8 nodes per network
- Mesh, Routed 802.15.4 (various)
 - Relatively low data rate (utility meters), Practical node count in 10's
- Mesh, Simulcast Insteon (Wireless Device Area Network)
 - Relatively low data rate, very high node count



Mesh, Routed



Mesh, Simulcast

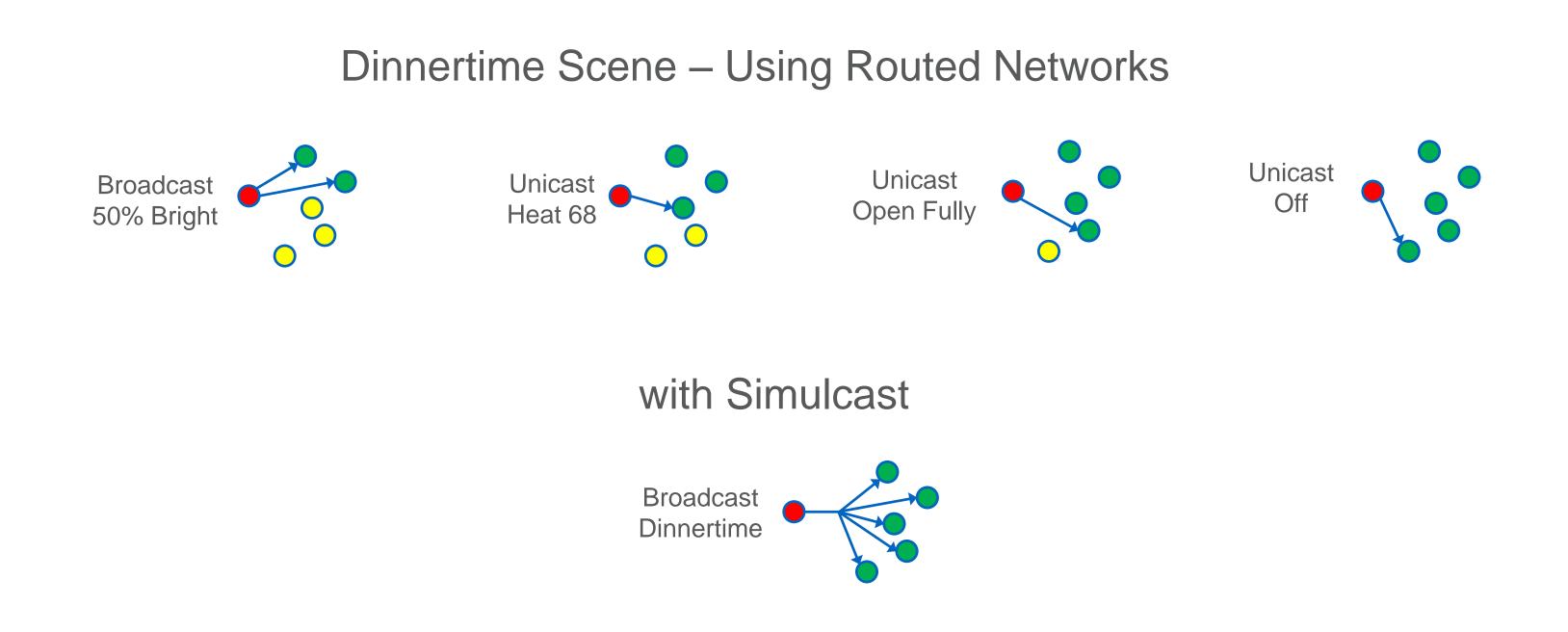


Insteon - Otibiopal Message

Simulcast – even the biggest homes

With routed networks, different types of products require different commands clogging the network and causing delays – it just doesn't scale

Simulcast has no theoretical maximum network size and we've never heard of a practical one

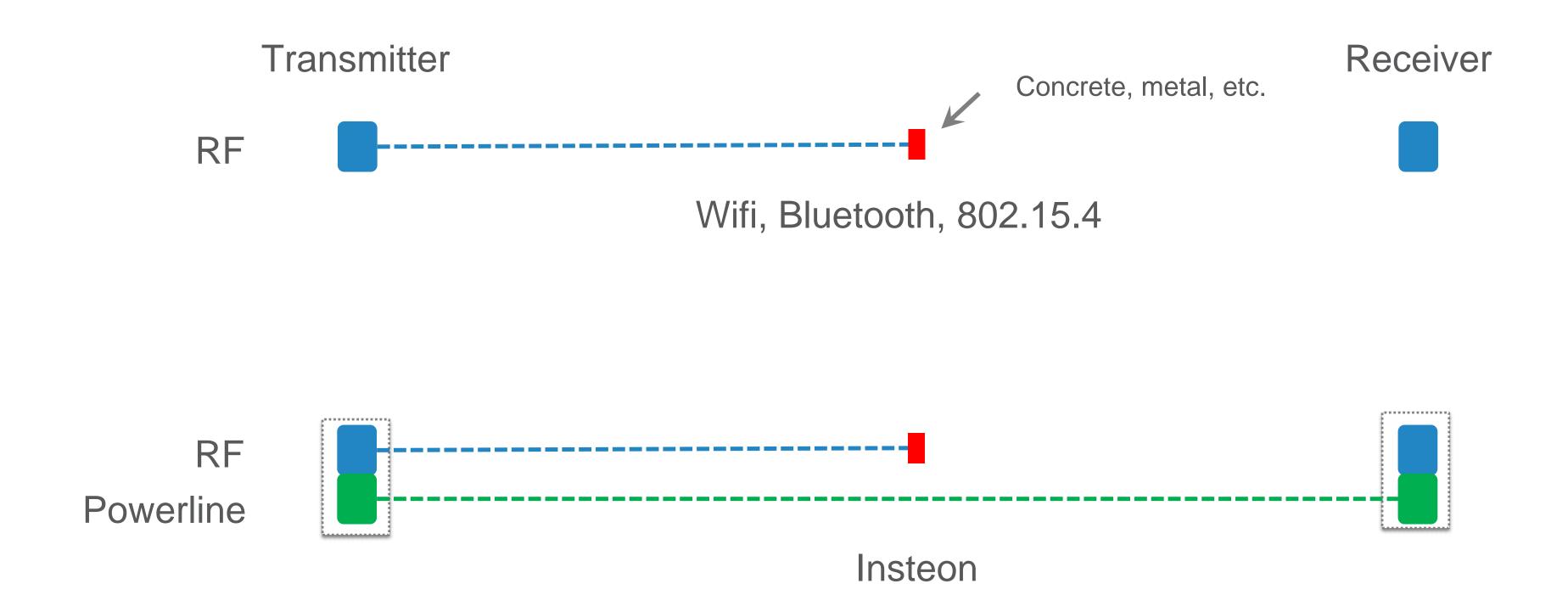


Homes will have hundreds of devices, commercial buildings even more Insteon is used in buildings over ½ millions square feet and even throughout large campuses

Multiple Physical Means

- Typical today = 2.4GHz Radio Frequency, various methods
 - All share the same physical space
 - Limited to the constraints of RF propagation
 - Most significant impediments are physical structures (walls, appliances, people)
- Using more than one physical method to propagate a signal significantly improves reliability

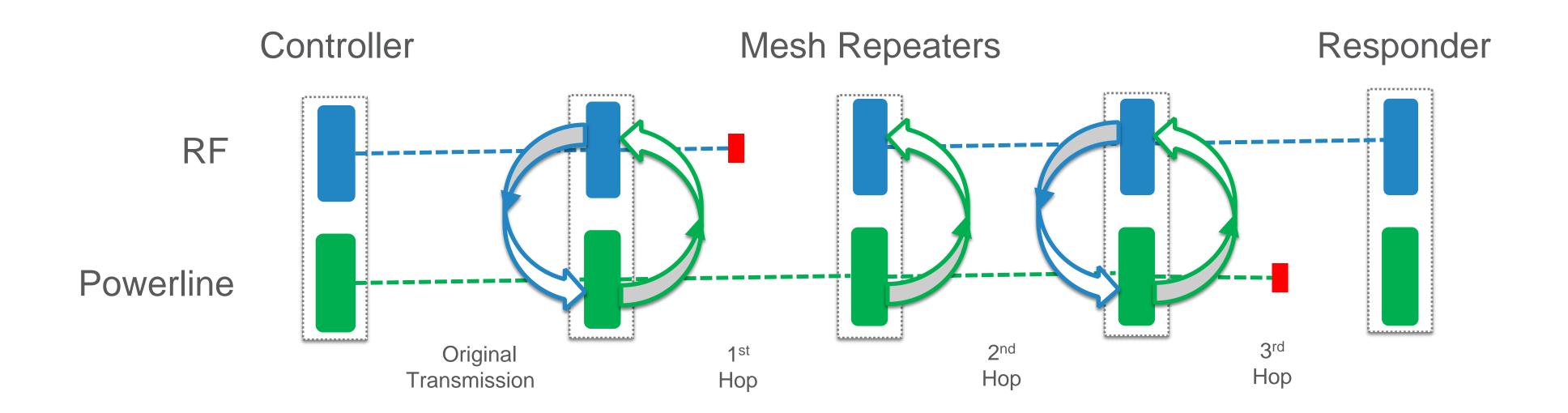
Dual mesh



With both RF and powerline a much greater range is achieved

Dual mesh – 100 x more reliable

Insteon gets through, even if both physical paths are blocked



Since RF and Powerline obstructions are rarely at the same place and time When used together error rates are only 1% of a single band network

Summary

- Simulcast
 - all devices help propagate signals providing massive scale
- Multiple Physical Means
 - mitigates issues specific to any one single method
- Distributed Intelligence
 - Instant reaction on a massive scale without function compatibility issues

INSTEUN®

Range
Reliability
Scalability
Compatibility

200 Products – 3,000 Retail Outlets – 100 Countries